MAKING THE BEST OF YOUR (MANDATORY) ADOBE LICENSING MIGRATION

DAN BERMAN

Systems Engineer, Pixar Animation Studios



THE OLD WORLD OF ADOBE LICENSING

Serialized Licensing

- Serialization is part of installation package built by Creative Cloud Packager
- Built-in activation; true-up w/ Adobe

Named User Licensing

- Users log into Creative Cloud with company credentials
- Apps are assigned through the Admin Console

Device Licensing

- Similar to Serialized Licensing
- Educational Institutions Only

THE NEW WORLD OF ADOBE LICENSING

Named User Licensing

- Users log into Creative Cloud Desktop App with company credentials
- Apps are assigned through the Admin Console, installed via CCDA

Shared Device Licensing

- Create package in console, app is activated on user sign-in
- > 30-day window to migrate once you start
- Educational Institutions only

Feature-Restricted Licensing

- Machine-based licensing
- ▶ Three activation methods: Connected, Isolated, and LAN
- No cloud features or apps (Premiere Rush, XD, etc)
- No Acrobat

CC 2019+ Only

FEATURE-RESTRICTED LICENSING MODES

CONNECTED	Shared Workstations	
ISOLATED	Air-gapped Workstations	
LAN	Air-gapped Network	

PROS & CONS

	Serial	Named
Control over app deployment		
Control over upgrades		
Shared workstations		
User experience		
Support burden		
Home use		

Every customer using serial numbers must migrate to either
 Named Licensing or Shared Device Licensing prior to expiration

CC 2019 and forward is Named / Shared Device license only

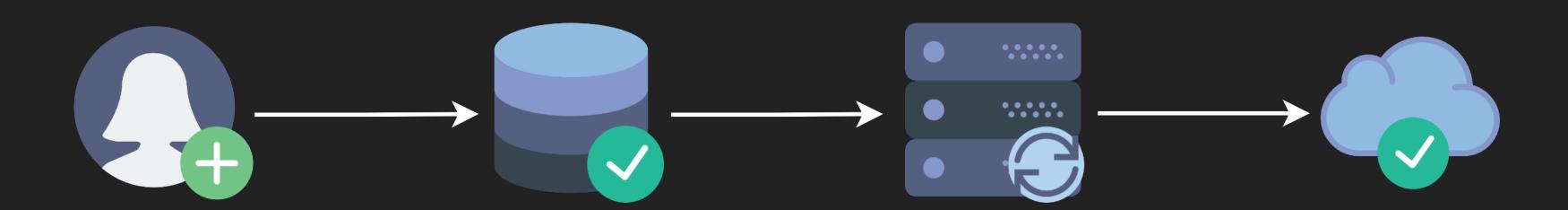
Serials that expire can't be renewed

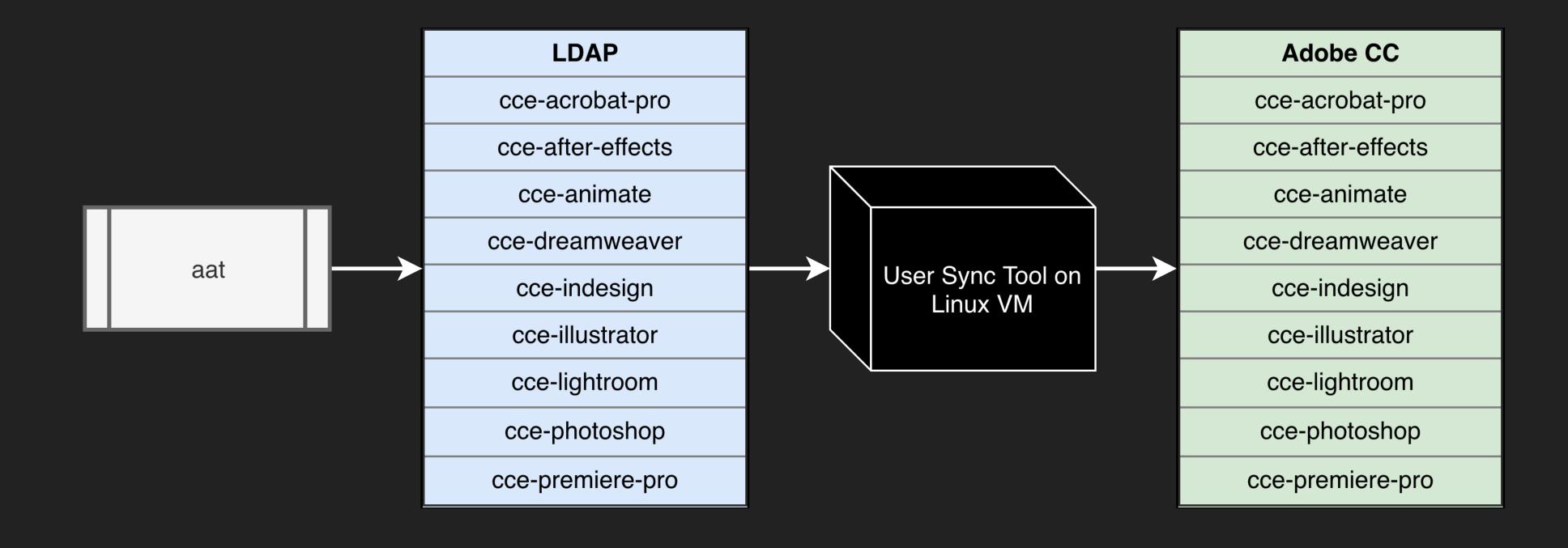
MIGRATION OBSTACLES

- 1. How do we handle user management? (On-boarding & appentitlement)
- 2. How do we convert all of our existing users from serial to named?
- 3. How do users get access to new apps?
- 4. How do we handle app updates?
- 5. How can we be smarter about distributing entitlements?

HOW DO WE HANDLE USER MANAGEMENT IN GENERAL?

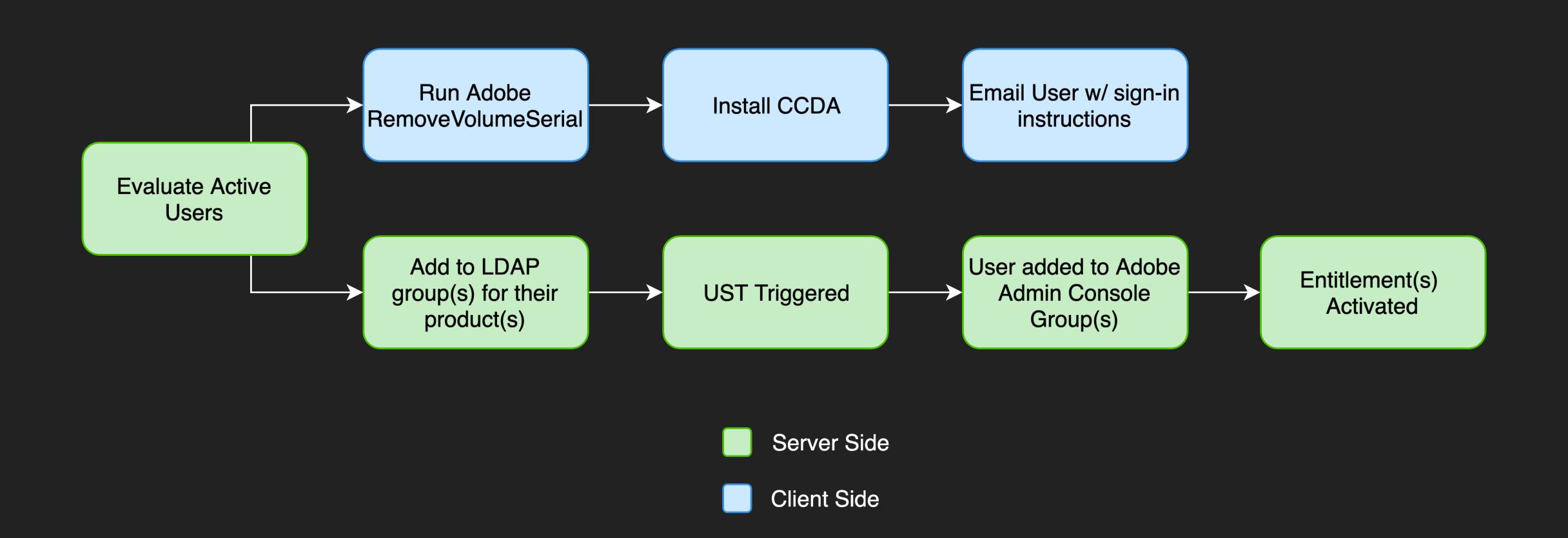
ADOBE USER SYNCTOOL





HOW DO WE CONVERT EXISTING SERIAL INSTALLS TO NAMED LICENSE?

SERIAL -> NAMED LICENSE MIGRATION FLOW



HOW DO WE MANAGE APP UPDATES?

/usr/local/bin/RemoteUpdateManager

```
Terminal — csh — 78×30
[dx-buildbox:~] root# RemoteUpdateManager
RemoteUpdateManager version is: 2.2.0.2
Starting the RemoteUpdateManager...
Following Updates are applicable on the system:
              (ACR/11.0.0.78/osx10-64)
              (PHSP/19.1.6.398/osx10-64)
****************
Following Updates are to be downloaded:
              (ACR/11.0.0.78/osx10-64)
              (PHSP/19.1.6.398/osx10-64)
****************
*** Downloading (ACR/11.0.0.78/osx10-64) ...
*** Successfully downloaded (ACR/11.0.0.78/osx10-64) ...
*** Downloading (PHSP/19.1.6.398/osx10-64) ...
*** Successfully downloaded (PHSP/19.1.6.398/osx10-64) ...
All Updates downloaded successfully ...
****************
*** Installing (ACR/11.0.0.78/osx10-64) ...
*** Successfully installed (ACR/11.0.0.78/osx10-64) ...
*** Installing (PHSP/19.1.6.398/osx10-64) ...
*** Successfully installed (PHSP/19.1.6.398/osx10-64) ...
All Updates installed successfully ...
****************
Following Updates were successfully installed:
              (ACR/9.6/11.0/osx10-64)
              (PHSP/19.0/19.1.6/osx10-64)
****************
RemoteUpdateManager exiting with Return Code (0)
[dx-buildbox:~] root#
```

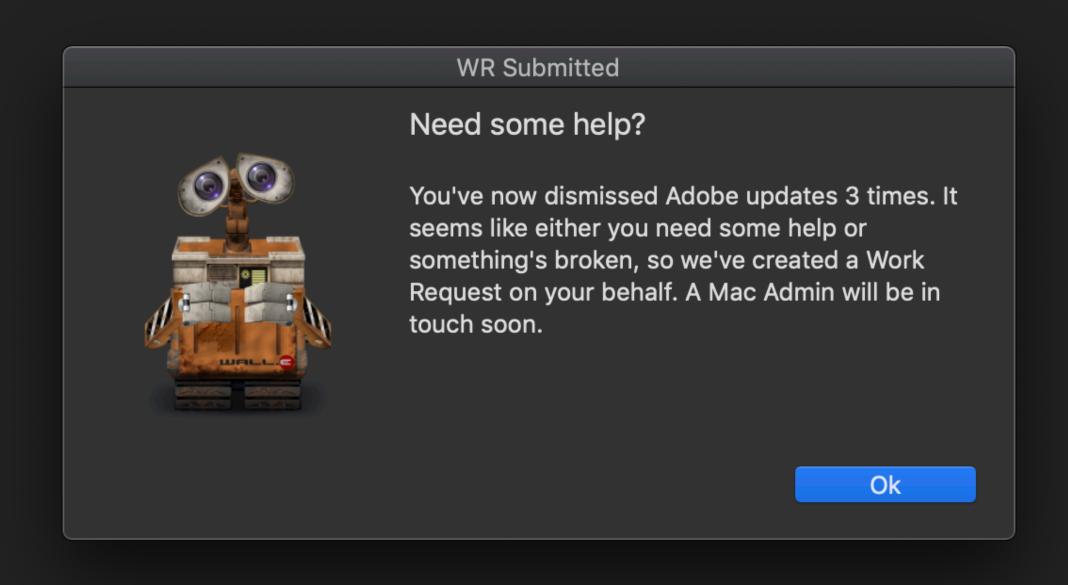
- We can only handle dot releases with this method (no CC 2018 -> 2019)
- RUM will fail if certain conditions aren't met

UPDATE NAGGING

If RUM fails 5 times:



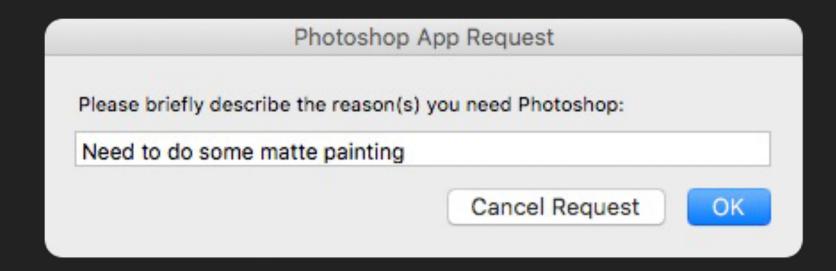
If the nag is ignored 3 times:



HOW CAN WE BE SMARTER ABOUT DISTRIBUTING ENTITLEMENTS?

GATEKEEPING

- Users request access to new
 Adobe apps; must provide
 reason for request
- Admin reviews request
- Ensures only users that actually need the apps are given entitlements



EXPIRATIONS

- Capture app usage data from JAMF
- Remove entitlement if app hasn't been used for 30 days
- Do it silently so users don't just immediately request it again
- No need to uninstall

USER APP REQUEST FLOW

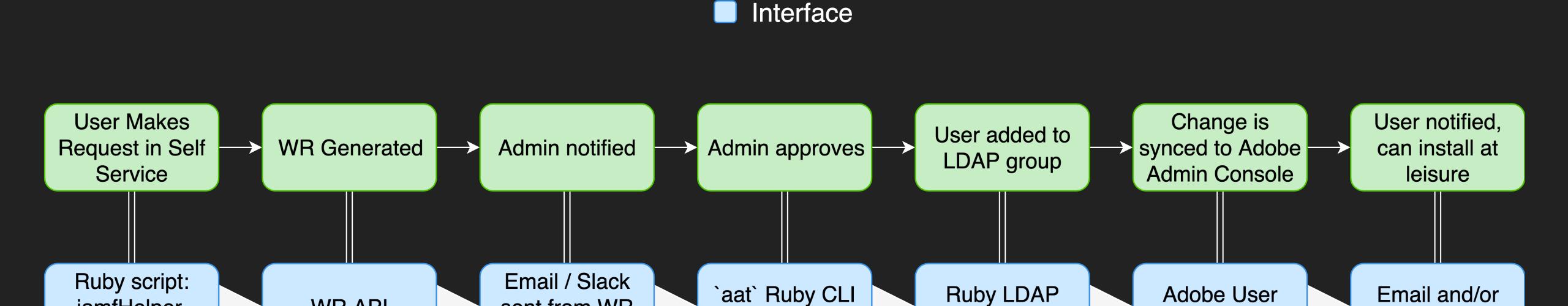
WR API

sent from WR

system

jamfHelper,

cocoaDialog



tool

Module

Sync Tool

Slack

Action

NAMED LICENSE PACKAGES

- Create in the Admin Console
- Deploy the same as your serialized packages
- Includes CCDA but disables Apps panel (by default)
- User signs in on launch
- More packaging overhead for IT
- Users have to wait for IT to get new releases
- We want users to get accustomed to the CCDA for sign-in / updates
- If we're going to change how we deploy, we might as well do it the way Adobe really wants us to

A NOTE ABOUT 'ALL APPS'

- Only worth it if a user is using more than a certain amount of individual apps (I would say how many but this probably depends on your agreement).
- Increases complexity of management but you could add that logic in if you really want to.
- Rarely are users actively using enough apps to meet the threshold, especially with expirations going.
- We did the math. It wasn't worth it for us.

FINALTAKEAWAYS

- User Sync Tool for User Management
- ▶ Self Service tied to APIs for User Access Requests
- RemoteUpdateManager to make most updates silent but point users to CCDA as a contingency
- Gatekeeping & Expiration for managing superfluous entitlements
- It's OK to give up a little bit of control for a lot of saved time and headache on administration and user experience

DAN BERMAN



→ LM2807



@danosaur



— @cobermicus



SHOUT-OUTS

- Smashicons from flaticon.com
- Adobe
- JAMF
- ruby-jss

THANK YOU!